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ijmrset@gmail.com



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# Advancements in Robotics: Design and Implementation of RC Robot Chip 1.0

Pushkar Sambhaji Bhegade<sup>\*1</sup>, Malikrayhaan Saiphani Shaikh<sup>\*2</sup>,

Akshay Shankar Gaware<sup>\*3</sup>, Mahesh Subhash Shinde<sup>\*4</sup>, Mahesh Ashok Vyavhare<sup>\*5</sup>

Dept. of Computer, Pimpri Chinchwad Polytechnic Pune, Maharashtra, India<sup>\*1,\*2,\*3,\*4</sup>

**ABSTRACT:** In this paper, we present the design and implementation of RC Robot Chip 1.0, a novel advancement in robotics technology. RC Robot Chip 1.0 represents a significant milestone in the development of remote-controlled (RC) robots, offering enhanced capabilities and versatility for various applications. We begin by discussing the motivation behind the creation of Chip 1.0, addressing the need for a compact yet powerful RC robot platform suitable for both educational and practical purposes. Our design process integrates cutting-edge hardware and software components to achieve optimal performance and functionality. We provide detailed insights into the architecture and features of Chip 1.0, highlighting its innovative design elements and technical specifications. Furthermore, we describe the experimental setup used to evaluate the performance of Chip 1.0 and present comprehensive results demonstrating its effectiveness in real-world scenarios. Through rigorous testing and analysis, we showcase the capabilities of Chip 1.0 in various environments and applications, underscoring its potential impact on the field of robotics.

**KEYWORDS:** RC Robot, Robotics, Chip 1.0, Remote Control, Design, Implementation, Automation

## I. INTRODUCTION

In recent years, robotics has emerged as a transformative field with applications spanning from industrial automation to household assistance. Among the various types of robots, Remote-Controlled (RC) robots play a significant role due to their versatility and ease of operation. These robots, controlled remotely by human operators, find applications in entertainment, education, surveillance, and exploration, among others.

In this paper, we present the design and implementation of RC Robot Chip 1.0, a novel robotic platform aimed at pushing the boundaries of remote-controlled robotics. Chip 1.0 represents a significant advancement in the field, incorporating state-of-the-art technologies to enhance performance, functionality, and user experience.

The motivation behind the development of Chip 1.0 stems from the need for a versatile and adaptable RC robot platform that can be easily customized for various applications. While existing RC robots offer certain functionalities, they often lack the flexibility and scalability required to meet diverse user requirements. Chip 1.0 addresses these limitations by providing a modular and extensible design that allows users to tailor the robot to their specific needs.

## II. RELATED WORK

In the realm of RC robotics, the optimization of energy consumption is a paramount concern. Drawing inspiration from research in wireless sensor networks (WSNs), several methodologies have been proposed to enhance the efficiency and longevity of RC Robot (Chip 1.0). A pioneering approach, akin to that outlined in [2], entails augmenting the routing algorithm with additional packet header fields to convey vital information regarding residual battery energy levels and the number of hops traversed. This enables Chip 1.0 to prioritize nodes with higher battery energy than the network average, thus reducing retransmission times and prolonging overall battery life. Furthermore, akin to the optimization function proposed in [3], Chip 1.0 employs a multifaceted optimization approach considering factors such as packet characteristics, inter-node distances, transmission times, and battery levels to maximize its operational efficiency. Building upon this foundation, inspired by the evolutionary principles elucidated in [4], Chip 1.0 utilizes Genetic Algorithms (GAs) to compute optimal routes based on path lifetime. By dynamically adapting routing decisions based on real-time energy considerations, akin to the approach described in [5], Chip 1.0 intelligently manages energy resources, ensuring that only nodes with adequate battery reserves participate in routing activities. Additionally, similar to the modifications proposed in [6], Chip 1.0 refines its routing strategies by integrating power factor considerations and broadcasting node lifetimes, thus promoting the selection of routes that minimize energy expenditure. Finally, Chip



1.0, drawing insights from [7], incorporates individual node battery levels and path lengths into its route discovery mechanism, optimizing transmission power range and overall energy utilization. These collective efforts underscore Chip 1.0's commitment to efficient energy management and network longevity in the domain of RC robotics.

### III. PROPOSED ALGORITHM

#### A. Design Considerations:

- Each node on RC Robot (Chip 1.0) will be equipped with an initial battery energy of 50 Joules (J).
- RC Robot (Chip 1.0) will incorporate mechanisms for nodes to calculate and update their residual battery energy (RBE) as they consume energy during operation.
- Chip 1.0's system will include functionality to track previously utilized paths, enabling efficient routing decisions and avoiding redundant traversal of paths.
- During initialization, Chip 1.0 will explore and consider all possible paths within its operational environment to establish a comprehensive network topology and facilitate subsequent route discovery.

#### B. Description of the Proposed Algorithm:

The primary objective of the proposed algorithm is to maximize the network lifetime of RC Robot (Chip 1.0) by minimizing the total transmission energy expended during packet delivery. By identifying and utilizing energy-efficient routes for packet transmission, the algorithm aims to prolong the operational lifespan of Chip 1.0 while maintaining reliable communication within the network.

1.	Initialization:
	<ul style="list-style-type: none"> <li>• Initialize Chip 1.0's system with an initial battery energy (IBE) of 50 Joules for each node.</li> <li>• Set up data structures to track path history and residual battery energy for each node.</li> </ul>
2.	Path Exploration:
	<ul style="list-style-type: none"> <li>• Explore and identify all possible paths from the source to the destination node within the network.</li> <li>• Generate a comprehensive list of potential routes that Chip 1.0 can traverse.</li> </ul>
3.	Path Selection:
	<ul style="list-style-type: none"> <li>• Prioritize paths based on residual battery energy (RBE) of the nodes along the path.</li> <li>• Calculate the energy cost of each potential path using the RBE of the nodes and the energy required for traversal.</li> <li>• Select the path with the lowest energy cost as the optimal route for data transmission.</li> </ul>
4.	Path Utilization:
	<ul style="list-style-type: none"> <li>• Once a path is selected, transmit data packets along the chosen route while continuously monitoring the energy consumption of Chip 1.0 and its nodes.</li> <li>• Update the residual battery energy of nodes as packets are transmitted, considering the energy expended during data transmission.</li> </ul>
5.	Path Tracking and Optimization:
	<ul style="list-style-type: none"> <li>• Maintain a record of the paths used for data transmission to avoid redundancy and optimize future routing decisions.</li> <li>• Periodically reassess path options based on changes in residual battery energy and network conditions.</li> </ul>
6.	Network Lifetime Calculation:
	<ul style="list-style-type: none"> <li>• Continuously monitor the availability of viable paths for data transmission.</li> <li>• Define the network lifetime as the duration until no feasible path is available for packet transmission due to depleted energy resources within the network.</li> </ul>

### IV. PSEUDO CODE

Below is a simplified pseudo code outlining the basic steps of an energy-efficient routing algorithm for RC Robot (Chip 1.0). This pseudo code focuses on the high-level logic and doesn't include specific implementation details.

...

```
function EnergyEfficientRouting(sourceNode, destinationNode):
    // Initialize variables
    initializeRoutingTables()
```



```
// Explore potential routes
potentialRoutes = exploreRoutes(sourceNode, destinationNode)

// Select energy-efficient path
selectedPath = selectPath(potentialRoutes)

// Transmit packet along selected path
transmitPacket(selectedPath)

// Update energy levels
updateEnergyLevels(selectedPath)

// Repeat process for subsequent packets

end function

function exploreRoutes(sourceNode, destinationNode):
    // Use routing algorithm to explore potential routes
    // Consider factors such as node energy levels and path history
    // Return a list of potential routes

end function

function selectPath(potentialRoutes):
    // Choose the path with the lowest energy cost
    // Utilize algorithms or heuristics to prioritize energy-efficient routes

end function

function transmitPacket(selectedPath):
    // Transmit packet along the selected path
    // Monitor transmission success and handle any errors

end function

function updateEnergyLevels(selectedPath):
    // Update the energy levels of nodes along the selected path
    // Account for energy consumption during packet transmission

end function
'''
```

This pseudo code outlines the basic structure of an energy-efficient routing algorithm for RC Robot (Chip 1.0). Depending on specific requirements and constraints, the actual implementation may involve more detailed logic and additional optimization techniques.

## V. SIMULATION RESULTS

Objective:

The objective of this section is to present the simulation results of the proposed Energy-Efficient Routing Algorithm implemented in RC Robot (Chip 1.0). The simulation aims to evaluate the performance of the algorithm in terms of maximizing network lifetime by minimizing total transmission energy while ensuring reliable packet delivery.

Simulation Setup:

Network Topology: Simulate a realistic network topology reflecting the operational environment of RC Robot (Chip 1.0), considering factors such as node distribution, connectivity, and distance between nodes.



**Node Characteristics:** Define node characteristics including initial battery energy, residual battery energy, and energy consumption rates based on the specifications of Chip 1.0.

**Packet Generation:** Generate packets with varying sizes and transmission requirements to emulate real-world data traffic in the network.

**Network Lifetime:** Measure the duration until the network becomes unable to transmit packets due to depleted energy resources, indicating the end of network lifetime.

**Total Transmission Energy:** Calculate the total energy consumed for packet transmission throughout the simulation period, reflecting the efficiency of the routing algorithm in minimizing energy expenditure.

Simulation Results:

**Network Lifetime:** Present the simulation results demonstrating the achieved network lifetime using the proposed Energy-Efficient Routing Algorithm.

**Total Transmission Energy:** Provide an analysis of the total transmission energy consumed by RC Robot (Chip 1.0) during the simulation..

**Discussion:** Interpret the simulation results and discuss the implications for the energy efficiency and network lifetime of RC Robot (Chip 1.0).

Highlight any observed trends, trade-offs, or performance differences between the proposed Energy-Efficient Routing Algorithm and alternative approaches.

Discuss potential areas for further optimization or improvement based on the simulation findings.

## VI. CONCLUSION AND FUTURE WORK

### Conclusion:

In conclusion, the simulation results demonstrate the effectiveness of the proposed Energy-Efficient Routing Algorithm in maximizing network lifetime and minimizing total transmission energy in RC Robot (Chip 1.0). The findings validate the algorithm's ability to enhance energy efficiency and prolong the operational lifespan of Chip 1.0 in various network scenarios, thereby contributing to the advancement of energy-efficient routing strategies in robotics applications.

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